

Vendor: Cisco

Exam Code: 300-735

Exam Name: Automating and Programming Cisco Security Solutions (SAUTO)

Version: Demo

Explanation/Reference:

QUESTION 3

Which answer best describes the topics covered in Sprint Planning?

- A. What to do and who will do it.
- B. How conditions have changed and how the Product Backlog should evolve.
- C. What can be done and how to do it.
- D. What went wrong in the last Sprint and what to do differently this Sprint.
- E. Who is on the team and what team member roles will be.

Correct Answer: C Section: (none) Explanation

Explanation/Reference:

QUESTION 4

Who determines when it is appropriate to update the Sprint Backlog during a Sprint?

- A. The Project Manager.
- B. The Development Team.
- C. The Scrum Team.
- D. The Product Owner.

Correct Answer: B Section: (none) Explanation

Explanation/Reference:

QUESTION 5

When do Development Team members take ownership of a Sprint Backlog item? (Choose the best answer.)

A. At the Sprint planning meeting.

- B. During the Daily Scrum.
- C. Never. All Sprint Backlog Items are "owned" by the entire Scrum Team.
- D. Whenever a team member can accommodate more work.

Correct Answer: C Section: (none) Explanation

Explanation/Reference:

QUESTION 6

The purpose of a Sprint is to produce a done Increment of product.

- A. True
- B. False

Correct Answer: A Section: (none) Explanation

Explanation/Reference:

QUESTION 7

Five new Scrum Teams have been created to build one product. A few of the developers on one of the Development Teams ask the Scrum Master how to coordinate their work with the order teams. What should the Scrum Master do?

- A. Teach the Product Owner to work with the lead developers on ordering Product Backlog in a way to avoid too much technical and development overlap during a Sprint.
- B. Teach them that it is their responsibility to work with the other teams to create an integrated Increment.
- C. Collect the Sprint tasks from the teams at the end of their Sprint Planning and merge that into a consolidated plan for the entire Sprint.
- D. Visit the five teams each day to inspect that their Sprint Backlogs are aligned.

Correct Answer: C Section: (none) Explanation

Explanation/Reference:

QUESTION 8

Which two things should the Development Team do during the first Sprint? (Choose two.)

- A. Make up a plan for the rest of the project.
- B. Analyze, describe, and document the requirements for the subsequent Sprints.
- C. Develop at least one piece of functionality.
- D. Analyze, design, and describe the complete architecture and infrastructure.
- E. Create an increment of potentially releasable software.

Correct Answer: CE Section: (none) Explanation

Explanation/Reference:

QUESTION 9

What are three ways Scrum promotes self-organization? (Choose three.)

- A. By not allowing documentation.
- B. By the Development Team deciding what work to do in a Sprint.
- C. By preventing stakeholders from entering the development room.
- D. By removing titles for Development Team members.
- E. By being a lightweight framework.

Correct Answer: BDE Section: (none) Explanation

Explanation/Reference:

QUESTION 10

What is the key concern when multiple Development Teams are working from the same Product Backlog?

- A. Minimizing dependencies between teams.
- B. Clear definition of requirements.
- C. Meeting original scope projections.
- D. Making sure there's enough work for everyone on every team.
- E. Maximizing velocity.

Correct Answer: B Section: (none) Explanation

Explanation/Reference:

QUESTION 11

The Product Owner must release each Increment to production.

- A. When it makes sense.
- B. To make sure the Development Team is done every Sprint.
- C. Whenever the product is free of defects.
- D. Without exception.

Correct Answer: A Section: (none) Explanation

Explanation/Reference:

QUESTION 12

A properly functioning Scrum Team will have at least one Release Sprint and may well have several.

- A. True
- B. False

Correct Answer: A Section: (none) Explanation

Explanation/Reference:

QUESTION 13

Scrum is a methodology that tells in detail how to build software incrementally.

- A. True
- B. False

Correct Answer: B Section: (none) Explanation

Explanation/Reference:

QUESTION 14

As the Sprint Planning meeting progresses, the Development Team sees that the workload is greater than they can handle. Which two are valid actions? (Choose two.)

- A. Recruit additional Development Team members before the work can begin.
- B. The Development Team ensures that the Product Owner is aware, starts the Sprint, and monitors progress.
- C. Cancel the Sprint.
- D. Remove or change selected Product Backlog items.
- E. The Development Team works overtime during this Sprint.

Correct Answer: BD Section: (none) Explanation

Explanation/Reference:

QUESTION 15

During a Sprint, when is new work or further decomposition of work added to the Sprint Backlog?

- A. When the Product Owner identifies new work.
- B. As soon as possible after they are identified.

- C. When the Scrum Master has time to enter them.
- D. During the Daily Scrum after the Development Team approves them.

Correct Answer: B Section: (none) Explanation

Explanation/Reference:

QUESTION 16

What is the main reason for the Scrum Master to be at the Daily Scrum?

- A. To gather status and progress information to report to management.
- B. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- C. He or she does not have to be there; he or she only has to ensure the Development Team has a Daily Scrum.
- D. To make sure every team member answers the three questions.

Correct Answer: C Section: (none) Explanation

Explanation/Reference:

QUESTION 17

You have six teams using a traditional method to deliver a product. Your management has asked you to start using Scrum. In the initial project there were separate plans and teams for the layers of a software system, i.e. one for the front-end, one for the middle tier, one for the back-end, and one for the interfaces and services. This resembles what is known as component teams. But you have read that it's a good idea to have teams organized by feature.

What are the advantages of keeping component teams while starting Scrum?

- A. There's less initial disruption than organizing into new teams. As they start, they will discover what works best, and how to potentially re-organize towards this.
- B. Component teams generally have the skills needed to create a working Increment of software that provides business value.
- C. Because they have worked together for some time, they are likely able to start producing shippable Increments faster that new feature teams would.
- D. There are fewer cross-team dependencies than working in feature teams.

Correct Answer: A

Section:	(none)
Explanat	ion

Explanation/Reference:

QUESTION 18

How should Product Backlog items be chosen when multiple Scrum Teams work from the same Product Backlog?

- A. The Scrum Team with the highest velocity pulls Product Backlog items first.
- B. The Development Teams pull in work in agreement with the Product Owner.
- C. The Product Owner should provide each team with its own Product Backlog.
- D. Each Scrum Team takes an equal numbers of items.
- E. The Product Owner decides.

Correct Answer: B Section: (none) Explanation

Explanation/Reference:

QUESTION 19

How often should Scrum Team membership change?

- A. As needed, while taking into account a short term reduction in productivity.
- B. Never, because it reduces productivity.
- C. As needed, with no special allowance for changes in productivity.
- D. Every Sprint to promote shared learning.

Correct Answer: A Section: (none) Explanation

Explanation/Reference:

QUESTION 20

Who should make sure everyone on the Development Team does his or her tasks for the Sprint?

- A. The Project Manager.
- B. The Product Owner.
- C. The Scrum Master.
- D. The Development Team.
- E. All of the above.

Correct Answer: D Section: (none) Explanation

Explanation/Reference:

QUESTION 21

Which statement best describes Scrum?

- A. A defined and predictive process that conforms to the principles of Scientific Management.
- B. A complete methodology that defines how to develop software.
- C. A cookbook that defines best practices for software development.
- D. A framework within which complex products in complex environments are developed.

Correct Answer: D Section: (none) Explanation

Explanation/Reference:

QUESTION 22

Who starts the Daily Scrum?

- A. The person coming in last. This encourages people to be on time and helps to stay within the time-box.
- B. Whoever the Development Team decides should start.
- C. The person who has the token.
- D. The Scrum Master. This ensures that the Development Team has the meeting and stays within the time-box.
- E. The person who last broke the build.

Correct Answer: B Section: (none) Explanation

Explanation/Reference:

QUESTION 23

A Development Team selects a set of Product Backlog items for a Sprint Backlog with the intent to get the selected items "Done" by the end of the Sprint. Which three phrases best describe the purpose of a definition of "Done"? (Choose three.)

- A. It controls whether the developers have performed their tasks.
- B. It provides a template for elements that need to be included in the technical documentation.
- C. It creates transparency over the work inspected at the Sprint Review.
- D. It trucks the percent completeness of a Product Backlog item.
- E. It guides the Development Team is creating a forecast at the Sprint Planning.
- F. It defines what it takes for an Increment to be ready for release.

Correct Answer: CDF Section: (none) Explanation

Explanation/Reference:

QUESTION 24

Select two ways in which technical debt impacts transparency. (Choose two.)

- A. When calculated and estimated, the total amount of technical debt shows exactly how long until the Product Owner can release the Increment.
- B. It leads to false assumptions about the current state of the system, specifically of an Increment being releasable at the end of a Sprint.
- C. As development progresses and code is added, the system becomes more difficult to stabilize, which results in future work being slowed down in unpredictable ways.
- D. It enhances transparency for the Product Owner as a Development Team is not allowed to do additional feature development in a Sprint as long as there is technical debt.

Correct Answer: BC Section: (none) Explanation

Explanation/Reference:

QUESTION 25

Which of these may a Development Team deliver at the end of a Sprint?

- A. Failing unit tests, to identify acceptance tests for the next Sprint.
- B. An increment of software with minor known bugs in it.
- C. An increment of working software that is "done".
- D. A single document, if that is what the Scrum Master asked for.

Correct Answer: C Section: (none) Explanation

Explanation/Reference:

QUESTION 26

Who is responsible for managing the progress of work during a Sprint?

- A. The Scrum Master.
- B. The Development Team.
- C. The Product Owner.
- D. The most junior member of the Team.

Correct Answer: B Section: (none) Explanation

Explanation/Reference:

QUESTION 27

Which of the following are true about the length of the Sprint? (Choose two.)

- A. The length of the Sprint should be proportional to the work that is done in between Sprints.
- B. It is best to have Sprints of consistent length throughout a development effort.

- C. Sprint length is determined during Sprint Planning, and should hold the time it will take to code the planned features in the upcoming Sprint, but does not include time for any testing.
- D. Sprint length is determined during Sprint Planning, and should be long enough to make sure the Development Team can deliver what is to be accomplished in the upcoming Sprint.
- E. All Sprints must be 1 month or less.

Correct Answer: BE Section: (none) Explanation

Explanation/Reference:

QUESTION 28

The CEO asks the Development Team to add a "very important" item to a Sprint that is in progress. What should the Development Team do?

- A. Add the item to the current Sprint and drop an item of equal size.
- B. Add the item to the current Sprint without any adjustments.
- C. Inform the Product Owner so he/she can work with the CEO.
- D. Add the item to the next Sprint.

Correct Answer: C Section: (none) Explanation

Explanation/Reference:

QUESTION 29

What is the role of management in Scrum? (Choose the best answer.)

- A. To present the Scrum Teams with insights and resources that help them improve.
- B. To monitor the Development Team's productivity.
- C. To identify and remove people that aren't working hard enough.
- D. To continually monitor staffing levels of the Scrum Team.

Correct Answer: A

Section:	(none)
Explanat	ion

Explanation/Reference:

QUESTION 30

Which technique is the best way the Scrum Master can ensure that the Development Team communicates effectively with the Product Owner?

- A. Monitor communications between them and facilitate direct collaboration.
- B. Teach the Development Team to talk in terms of business needs and objectives.
- C. Teach the Product Owner about the technologies employed during the Sprints.
- D. Act as a go-between for them.

Correct Answer: A Section: (none) Explanation

Explanation/Reference:

QUESTION 31

The length of a Sprint should be:

- A. Short enough to keep the business risk acceptable to the Product Owner.
- B. Short enough to be able to synchronize the development work with other business events.
- C. No more than one calendar month.
- D. All of these answers are correct.

Correct Answer: D Section: (none) Explanation

Explanation/Reference:



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